

Reading BC, Iyvene play area – Kompan inclusive play features

General site design

- Accessible surfaces lead up to the play area and make up the circulation space within the play area.
- Accessible gated entrances in the play area fencing in contrasting colour & tone for those with sight impairments.
- Clear design & easy navigation around the site.
- Colour accents give visual stimulation.

Accessible Play Equipment



The unique design of Kompan's **Supernova roundabout** allows support from carers to users from every angle. The sloped design offers choice for a convenient and safe height for transferring from a wheelchair or mobility aid.

The **Trail Climbing Cube** is visually transparent and approachable from all sides, allowing users of all abilities to join in the action from ground level and play and interact with peers through and all around 360 degrees of the structure.



The Kompan **trampoline** is accessible to wheelchair users and adds a thrilling bouncing or rocking experience for all children that is accessible from ground level without wheelchair users having to transfer out of their chair.





Kompan's **Coco Wave Pendulum Swing** design improves on other similar designs by positioning the rope hanging connections on the side of the rope (not on top). This means users can easily access the rope and use its full length to sit or lie down without having to avoid these fixings. Coco Wave supports numerous body positions depending on the ability and confidence of each user, including standing, lying, sitting, and allowing space for carers to join in side by side.



Kompan's **Birds nest shell seat** features a rubber bumper for a nice tactile grip and this also help prevents users from slipping out. The shallow seat allows easy transfer in and out again (users with low core strength can find it difficult to get out a deeply concave seat). The spaciousness supports various body positions: seated, lying, standing, kneeling and of course allows for multiple users.

The seat also features grip handles to each side and drain holes for rainwater to pass out the centre.



Our **Spinner Bowl** is larger than sometimes expected and its high sides are very supportive of children in a sitting position, while the open design allows for easy assistance.

This item gives users a sense of independence as it can be easily turned using the user's own body movements to create a thrilling spinning sensation.

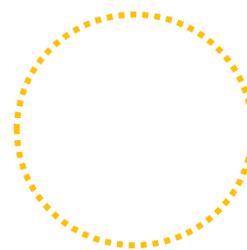
Providing two spinner bowls, as in our design for Ivydene, has the additional benefit of creating an opportunity for peer-to-peer interaction: cognitive and social interaction between users evoking senses of both competition and empathy through their shared experience.

A child using a wheelchair can also push the bowl, this promotes more opportunities for interaction and playing together.



The Simply Play Double Tower structure for younger children features an easy transfer point opposite the slide for children that are not able to clamber up the ramp and across the bridge.

The transfer point and platform both feature grip handles for increased independence.





The Moments Junior Play Tower structure for older children features a tethered hammock at ground level for children to chill out and interact with friends in a social way while still being surrounded by the games going on around the structure.

